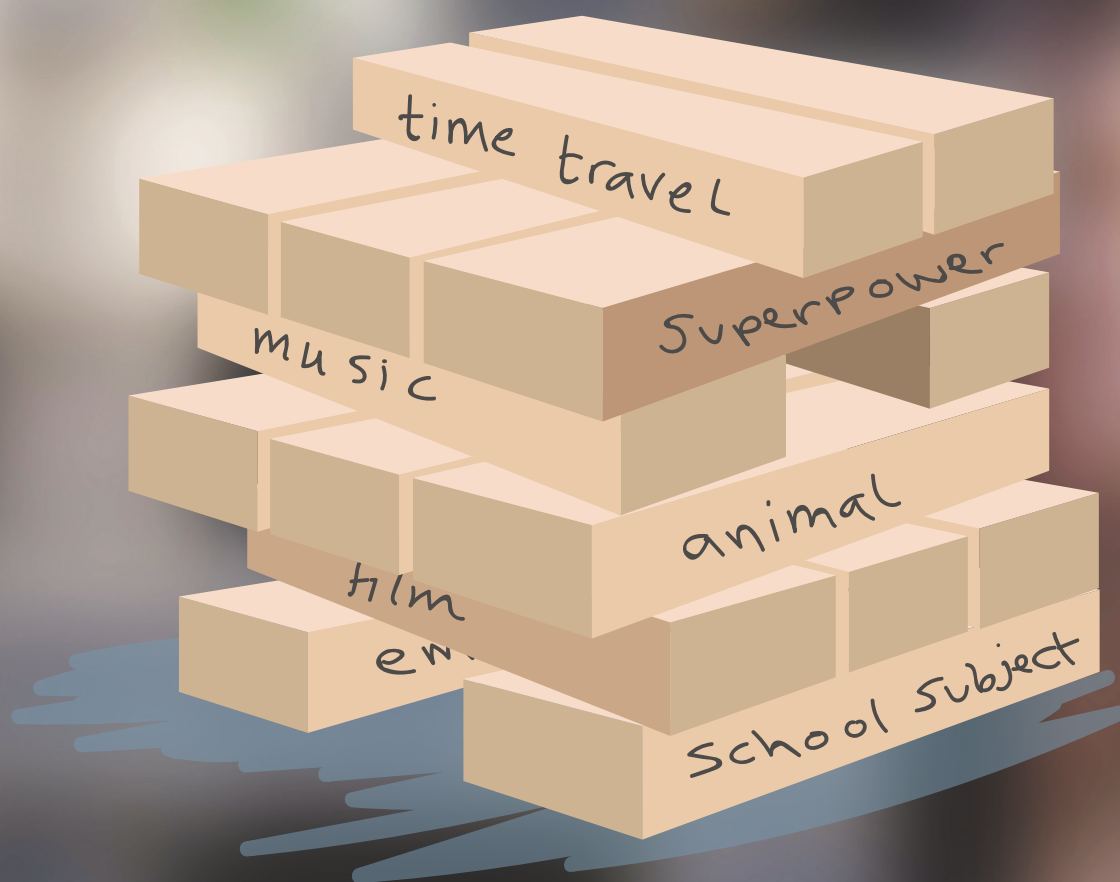


juniors

# A TOWER OF QUESTIONS



ESSENTIALS



20 MINUTES



PREPARATION  
NEEDED

## AIM

An activity designed to help Juniors to get to know each other a little more. Ideal for welcoming new members to the age group.

## WHAT YOU'LL NEED

- › Jenga Tower
- › Pens

# ESSENTIALS: A TOWER OF QUESTIONS



## LEADER PREPARATION

A leader will need to purchase a Jenga tower, which can be used for this activity. The tower blocks will be written on, so a cheap version of the game is probably best. This can be brought online for roughly £2 to £3.



## GETTING INTO THE ACTIVITY

- 1** To start the activity, give each child some of the Jenga blocks and ask them to write on each block a 'getting to know you question'. Examples of questions can be found on this card.
- 2** Make sure every block has a question on it. Depending on the group size, a leader may wish to pre-prepare some of the blocks with questions to save time.
- 3** Once all the blocks have questions on, you can now play the game as a group.
- 4** Stack the tower blocks up and play a normal game of Jenga, as per the game's instructions.
- 5** However, as each child pulls a block out of the tower, they must answer the question on the block, before placing the block at the top of the tower as normal.
- 6** Continue playing the game and answering the questions, until the tower collapses.

### GETTING TO KNOW YOU QUESTIONS

- What would be your superpower?
- If you could be an animal for a day, which one would it be?
- What's your favourite school subject?
- What's your middle name?
- Would you rather be a ninja who thinks he's a chicken or a chicken who thinks he's a ninja?
- What's your favourite film?
- If you could be anyone else for a day, who would you chose?
- If you were Prime Minister, what one law would you create?
- Do you have a secret / hidden talent?
- What Emoji best sums you up?
- If you could travel in time, where would you go and visit?



## IDEAS TO TAKE THIS FURTHER...

See who has been listening. Afterwards, get into teams and the leader should ask questions based on the questions and answers which were given during the game. Which team were listening? Who can get the most questions correct?